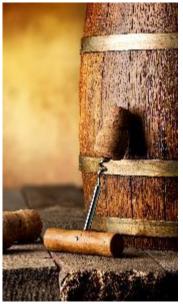
Experience 'Life Behind the Scenes' – Exclusive or unique access to a historic building















EXPERIENCE DASHBOARDS

A guide to using these dashboards and the data they contain

DEF Experiences Research 2018/19

Online survey in UK & 10 leading inbound markets Fieldwork January/February 2019

- 1000 interviews in each country (Norway/Sweden 500 in each)
- All sample non-rejectors of holiday travel to England
- UK leisure breaks of 2+ nights in England
- Australia, China, US Long-haul leisure travellers
- Germany, Spain, France, Italy, Netherlands, Norway,
 Sweden Short-haul leisure travellers

Learning from the exploratory qualitative research in Germany, Australia and US in Q4 2018 also included where applicable

Experience Dashboards

Individual dashboards for each of the 24 experiences tested Each dashboard provides

- insight into the appeal of the experience in England
- details of traveller behaviour with regard to the experience's influence on holiday decisions, the booking process, accommodation preferences and journey times
- An assessment of the opportunities and threats to the development of the experience in England for both the domestic and inbound markets

Learning from the individual experiences tested can be applied to other similar experiences that may be developed

Key Metrics Included



The ranks show on each page and in the summary table are based on the overall level of interest (done in the past, booked to do and interested in doing in future) compared to the other 23 experiences tested

The 'Share of Inbound Volume' percentage is based on those interested in the experience in England as a percentage of the total volume of holiday visitors from each country visiting England in 2017 (source: IPS). The percentage shown is based on the total of the 10 inbound markets included within this research

EXPERIENCE SCORECARD

The **Experience Scorecard** shows how the experience performs on the key attributes that impact the potential for experience in England.

England Appeal – the level of interest in the experience in England

Experience Maturity – the extent to which the experience is established as a holiday leisure activity

		Star rating – low to high
	England Appeal	****
	Experience Maturity	****
*	Authentic / Unique	***
*	History / Culture	***
0,0	Influence on holiday decision	***

Authentic/Unique - elements of the experience that increase its appeal and value to tourism in England

History/Culture –.the extent to which the experience connects with England's heritage. The importance of this attribute will vary by experience type Influence on holiday decision – highlighting whether the experience will drive decisions or if it is seen primarily as an 'add-on' activity







EXPERIENCE LIFE BEHIND THE SCENES: SUMMARY

EXCLUSIVE OR UNIQUE ACCESS TO A HISTORIC BUILDING



3/24 Domestic Rank

EXPERIENCE SCORECARD METRICS*





DEMOGRAPHIC SKEWS

- + 55 plus
- + Explorers and Sightseers (Inbound)
- + Couples and family activity

Similar High Interest, Established Experiences (included in the research)

- Distillery or brewery experience
- Street food tour and tasting
- Guided nature experience
- · Vineyard tour & tasting
- Spa experience



- UK already a leading destination for this type of experience
- The historic element makes it a good fit with an English holiday
- The qualitative research highlights the 'fun' factor, dressing up and seeing a historic location both felt to be adventurous and entertaining



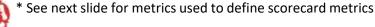
CHALLENGES

- Not necessarily understood as an expert guided experience. Products differentiation will be important to distinguish from current historic house/castle offers
- Some risk of it being seen as 'cheesy' or contrived. So a high quality, authentic experience is important
- It appeals to **older people and to families** so would need clarity of communications to attract the relevant audience



OPPORTUNITIES

- UK already an established destination for this type of experience. There is opportunity to position a higher value immersive experience that goes beyond the 'basic' tour of historic attractions
- Current expectation leans towards London, though this will be driven by exiting knowledge levels. The opportunity to use this as a means to promote regional England is strong, provided journey times are not a barrier



Qualitative / Quantitative Combined Summary Source: Experiences Research 2019





EXPERIENCE LIFE BEHIND THE SCENES: SCORECARD METRICS

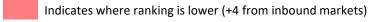
EXCLUSIVE OR UNIQUE ACCESS TO A HISTORIC BUILDING





ENGLAND APPEAL / MATURITY	% Interest in doing experience in England	Ranking out of 24 experiences	Share of inbound Volume*
UK (Domestic)	71%	3	
All Inbound Markets	67%	1	100%
Australia	75%	1	6%
China	80%	6	3%
Germany	65%	1	16%
Spain	Spain 67%		12%
France	69%	1	19%
Italy	61%	5	8%
Netherlands	53%	1	7%
Norway	63%	2	3%
Sweden	55%	3	4%
United States 78%		2	23%

^{*} Based on IPS 2017 FY data





ENGLAND APPEAL / MATURITY - PULL OF
COMPETITOR DESTINATIONS

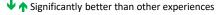
	Inbound	UK
More likely to book in another country	14% ♥	7%
Other countries have better experiences	10% ♥	7%

N.B. Lower figures for these measures are good better - i.e. you want less people likely to book in another country



CORE COMPONENTS OF EXPERIENTIALComponents experiential providers should emulate or amplify to encourage travellers to participate in England

enecarage transmission to particular and any area		
	Inbound	UK
UNIQUE to England	19% 🋧	17%
AUTHENTIC to England	25% 🛧	27% 🛧
Immerse in CULTURE / HISTORY	45% 🛧	42% 🛧
Create distinctive MEMORIES	32%	33%
CHALLENGE - Something they can't do at home	23%	33%



♦ Significantly worse than other experiences

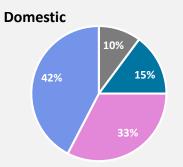




- Main reason
- Significant influence

22% N

- Small influence
- No influence



- ♠ Significantly higher than other experiences
- **♥** Significantly lower than other experiences





LIFE BEHIND THE SCENES: OPTIMISING THE POTENTIAL

1/24 Inbound Rank

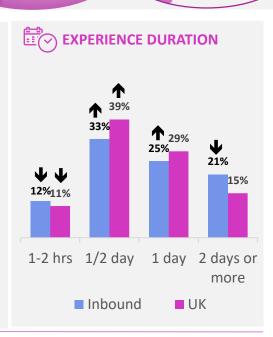
3/24
Domestic Rank

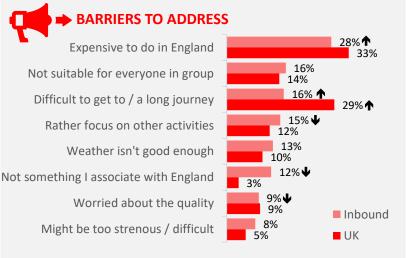
EXCLUSIVE OR UNIQUE ACCESS TO A HISTORIC BUILDING

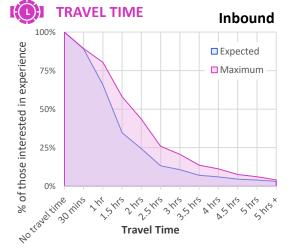


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3%	experience
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CROSS-OVER INTEREST UK Inbound **Cross-over activities Exploring history Exploring history and** and heritage - 58% heritage - 61% Visiting famous / Visiting famous / iconic places – 46% iconic places – 53% Other experiences of interest Distillery / brewery Vineyard tour & experience – 77% tasting - 80% Street food tour & Distillery or brewery tasting – 77% experience - 80%









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LIFE BEHIND THE SCENES: BOOKING BEHAVIOURS

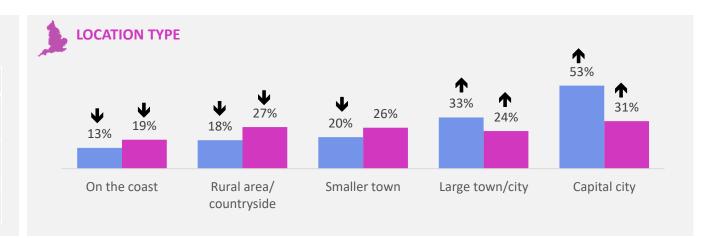
EXCLUSIVE OR UNIQUE ACCESS TO A HISTORIC BUILDING



3/24 Domestic Rank

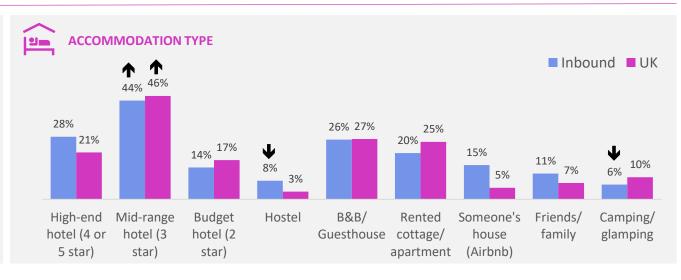
RESEARCH CHANNELS

	Inbound	UK
General internet search	46% 🛧	50%
Traveller Review Site	32%	33%
Travel guidebook	31% 🛧	28%



BOOKING METHOD

	Inbound	UK
Booked before leaving home	52% ♥	61%
Booked in destination	34% 🛧	29%









[↑] Significantly higher than other experiences

[◆] Significantly worse than other experiences

LIFE BEHIND THE SCENES: GO TO MARKET CHECKLIST

1/24 Inbound Rank

3/24 Domestic Rank

EXCLUSIVE OR UNIQUE ACCESS TO A HISTORIC BUILDING

Experience Attributes	Experience Performance	Consideration for action
Positioning as authentic and unique to England	Strong	Key to the success of this experience. Quality of delivery is essential
Current country ownership of the experience	UK & Others	UK is currently a leading destination
Provide enrichment , fun, challenge or learning	Yes	Through the immersive activities, that provide genuine learning
Create distinctive memories to keep and share	Yes	Particularly through immersive activities (dressing up, active involvement etc.)
Provide cultural or historical immersion	Yes	This is at the heart of this experience, combined with the 'fun learning' element gives wide appeal
Expert-led or self-guided option	Either	Current expectations may be for self-guided. Expert led provides a more immersive experience at a higher price point
Need to mitigate for the weather	Potentially	Depending on the experience, indoor activities will be important
Established, known and understood experience	Yes	Basic assumption is of a 'standard' tour. A more immersive, interactive experience needs clear communication
Accessing the target audience	Mainstream	Need clarity of targeting to match the product e.g. is it designed for adults or children?
Bookable product	Yes	As part of holiday package and/or pre-booking of 'enhanced' experience
Local promotion and in-destination bookings	Important	Word-of-mouth and local promotion will drive in-destination bookings
Acceptable journey times	Short	Typically 1 – 1.5 hrs is the acceptable journey time from accommodation
Fixed duration or variable length activity	½ day	Expectation of ½ day, but could extend to a day
Packaging with other activities	Local	As part of a regional communication to make the journey time acceptable





Source: Experiences Research 2019