Experience 'Life Behind the Scenes' – Exclusive or unique access to a historic building









EXPERIENCE DASHBOARDS

A guide to using these dashboards and the data they contain

DEF Experiences Research 2018/19

Online survey in UK & 10 leading inbound markets Fieldwork January/February 2019

- 1000 interviews in each country (Norway/Sweden 500 in each)
- All sample non-rejectors of holiday travel to England
- UK leisure breaks of 2+ nights in England
- Australia, China, US Long-haul leisure travellers
- Germany, Spain, France, Italy, Netherlands, Norway, Sweden – Short-haul leisure travellers

Learning from the exploratory qualitative research in Germany, Australia and US in Q4 2018 also included where applicable

Experience Dashboards

Individual dashboards for each of the 24 experiences tested Each dashboard provides

- insight into the appeal of the experience in England
- details of traveller behaviour with regard to the experience's influence on holiday decisions, the booking process, accommodation preferences and journey times
- An assessment of the opportunities and threats to the development of the experience in England for both the domestic and inbound markets

Learning from the individual experiences tested can be applied to other similar experiences that may be developed

Key Metrics Included



The ranks show on each page and in the summary table are based on the overall level of interest (done in the past, booked to do and interested in doing in future) compared to the other 23 experiences tested

The **'Share of Inbound Volume'** percentage is based on those interested in the experience in England as a percentage of the total volume of holiday visitors from each country visiting England in 2017 (source: IPS). The percentage shown is based on the total of the 10 inbound markets included within this research

EXPERIENCE SCORECARD

The **Experience Scorecard** shows how the experience performs on the key attributes that impact the potential for experience in England.

England Appeal – the level of interest in the experience in England

Experience Maturity – the extent to which the experience is established as a holiday leisure activity

 Star rating – low to high

 Image: Star

Authentic/Unique - elements of the experience that increase its appeal and value to tourism in England

History/Culture –.the extent to which the experience connects with England's heritage. The importance of this attribute will vary by experience type Influence on holiday decision – highlighting whether the experience will drive decisions or if it is seen primarily as an 'add-on' activity





EXPERIENCE SCORECARD METRICS*



- L D
- DEMOGRAPHIC SKEWS + 55 plus
 - + Explorers and Sightseers (Inbound)
 - + Couples and family activity

Similar High Interest, Established

Experiences (included in the research)

- Distillery or brewery experience
- Street food tour and tasting
- Guided nature experience
- Vineyard tour & tasting
- Spa experience



See next slide for metrics used to define scorecard metrics

Qualitative / Quantitative Combined Summary Source: Experiences Research 2019



- UK already a leading destination for this type of experience
- The historic element makes it a good fit with an English holiday
- The qualitative research highlights the **'fun' factor**, dressing up and seeing a historic location both felt to be adventurous and entertaining

1/24

Inbound Rank

CHALLENGES

- Not necessarily understood as an expert guided experience. Products differentiation will be important to distinguish from current historic house/castle offers
- Some risk of it being seen as 'cheesy' or contrived. So a high quality, authentic experience is important
- It appeals to older people and to families so would need clarity of communications to attract the relevant audience

OPPORTUNITIES

- UK already an established destination for this type of experience. There is opportunity to position a **higher value immersive experience** that goes beyond the 'basic' tour of historic attractions
- Current expectation leans towards London, though this will be driven by exiting knowledge levels. The opportunity to use this as a means to **promote regional England** is strong, provided journey times are not a barrier





3/24

Domestic Rank

| ENGLAND APPEAL / MATURITY | % Interest in doing experience in England | Ranking out of 24 experiences | Share of inbound Volume* |
|---------------------------------|--|-------------------------------------|--------------------------------|
| UK (Domestic) | 71% | 3 | |
| | | | |
| All Inbound Markets | 67% | 1 | 100% |
| Australia | 75% | 1 | 6% |
| China | 80% | 6 | 3% |
| Germany | 65% | 1 | 16% |
| Spain | 67% | 2 | 12% |
| France | 69% | 1 | 19% |
| Italy | 61% | 5 | 8% |
| Netherlands | 53% | 1 | 7% |
| Norway | 63% | 2 | 3% |
| Sweden | 55% | 3 | 4% |
| United States | 78% | 2 | 23% |

* Based on IPS 2017 FY data

Indicates where ranking is lower (+4 from inbound markets)



| ش | ENGLAND APPEAL | / MATURITY – PULL OF |
|----------|------------------------|----------------------|
| | COMPETITOR DEST | |
| | | |

| | Inbound | UK |
|---|---------|----|
| More likely to book in another country | 14% 🖊 | 7% |
| Other countries have better experiences | 10% 🖊 | 7% |
| N.B. Lower figures for these measures are good better - i.e. you want | | |

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N.B. Lower figures for these measures are good better - i.e. you want less people likely to book in another country



CORE COMPONENTS OF EXPERIENTIAL Components experiential providers should emulate or amplify to

Components experiential providers should emulate or amplify to encourage travellers to participate in England

| | Inbound | UK |
|--|---------|-------|
| UNIQUE to England | 19% 🛧 | 17% |
| AUTHENTIC to England | 25% 🛧 | 27% 🛧 |
| Immerse in CULTURE / HISTORY | 45% 🛧 | 42% 🛧 |
| Create distinctive MEMORIES | 32% | 33% |
| CHALLENGE - Something they can't do at home | 23% | 33% |

✤ ↑ Significantly better than other experiences

✤ ↑ Significantly worse than other experiences



3/24

Domestic Rank

Inbound

1/24

Inbound Rank

1.114



- Main reasonSignificant influence
- Small influence
- No influence







LIFE BEHIND THE SCENES: OPTIMISING THE POTENTIAL

45%

EXCLUSIVE OR UNIQUE ACCESS TO A HISTORIC BUILDING





Expensive to do in England Not suitable for everyone in group Difficult to get to / a long journey Rather focus on other activities Weather isn't good enough Not something I associate with England Worried about the quality Might be too strenous / difficult







1/24

Inbound Rank

3/24

Domestic Rank





VisitEngland

Source: Experiences Research 2019 ♠ Significantly higher than other experiences



| (RESEARCH CHANNELS | | |
|--------------------------|---------|-----|
| | Inbound | UK |
| General internet search | 46% 🛧 | 50% |
| Traveller Review Site | 32% | 33% |
| Travel guidebook | 31% 🛧 | 28% |

BOOKING METHOD







Booked before

leaving home

Booked in

destination

Source: Experiences Research 2019

Inbound

52% 🗸

34% 🛧

UK

61%

29%

 \clubsuit Significantly higher than other experiences

✤ Significantly worse than other experiences







| Experience Attributes | Experience Performance | Consideration for action |
|--|---------------------------|--|
| Positioning as authentic and unique to England | Strong | Key to the success of this experience. Quality of delivery is essential |
| Current country ownership of the experience | UK & Others | UK is currently a leading destination |
| Provide enrichment, fun, challenge or learning | Yes | Through the immersive activities, that provide genuine learning |
| Create distinctive memories to keep and share | Yes | Particularly through immersive activities (dressing up, active involvement etc.) |
| Provide cultural or historical immersion | Yes | This is at the heart of this experience, combined with the 'fun learning' element gives wide appeal |
| Expert-led or self-guided option | Either | Current expectations may be for self-guided. Expert led provides a more immersive experience at a higher price point |
| Need to mitigate for the weather | Potentially | Depending on the experience, indoor activities will be important |
| Established, known and understood experience | Yes | Basic assumption is of a 'standard' tour. A more immersive, interactive experience needs clear communication |
| Accessing the target audience | Mainstream | Need clarity of targeting to match the product e.g. is it designed for adults or children? |
| Bookable product | Yes | As part of holiday package and/or pre-booking of 'enhanced' experience |
| Local promotion and in-destination bookings | Important | Word-of-mouth and local promotion will drive in-destination bookings |
| Acceptable journey times | Short | Typically 1 – 1.5 hrs is the acceptable journey time from accommodation |
| Fixed duration or variable length activity | ½ day | Expectation of ½ day, but could extend to a day |
| Packaging with other activities | Local | As part of a regional communication to make the journey time acceptable |





XV

insight